

Rye Town Youth Football & Cheerleading Inc.

2018 Co-Ed Beach Volleyball League Rules

Page 1 of 6

Overall team rules:

- 1) USA Volleyball rules govern except where league rules differ.
- 2) A match is a total of 30 minutes – **NO LONGER** – from the scheduled start time.
- 3) All team members must wear their team's tank top to participate in the match unless an exception has been given by the league director.
- 4) Forfeits: A late or incomplete team forfeits set 1. The late or incomplete team will have 10 minutes before forfeiting set 2 and the match. If the late or incomplete team arrives with sufficient players before the 10-minute period has elapsed, they will be allowed to play. In order to be credited with the forfeit "win" the complete team for the contest must indicate such on the scorecard. When a team forfeits a match at game time, the court becomes the property of the team which won by forfeit/default, to be used as they choose, unless for some pressing reason, the court is needed by the league. They may have the use of the court until 5 minutes before the scheduled start time of the next match. **Note:** Forfeits are generally subject to the director's discretion. Whenever possible, consult the director as soon as it becomes evident that a team is not present or incomplete. Consult the director again, prior to declaring a forfeit.
- 5) The horn will sound with 5 minutes left to go in all matches. At the end of regulation time, when the horn sounds, the teams playing are allowed to finish out the serve they were playing at the time of the horn. If the first two sets have determined the outcome of the match then no extra play is allowed otherwise see 10B for rules regarding tied sets at the end of regulation time.
- 6) **The two teams that have the last match of the day are responsible to take down the nets and hand in all court equipment. Please dig out the sand anchors, do not pull them out or they will break and are expensive to replace.**

Rye Town Youth Football & Cheerleading Inc.

2018 Co-Ed Beach Volleyball League Rules

Page 2 of 6

- 7) Each team had the responsibility to clean up the area of the beach that their team has congregated and dispose of all rubbish accumulated within that area.
- 8) Substitute players will be allowed under the following circumstances: If the sub is an existing league member the league director must be notified of such and prior approval must be obtained from the opposing team captains whose matches the sub will be participating in. Should the sub not be a registered player then in addition to the approve requirements a signed waiver must be obtained prior to any time on the courts. Any team that plays a match with an unregistered player, the entire team will be expelled from the league – no exceptions or warnings.

Game Rules:

- 1) Only equipment supplied and approved by the league may be used. If both teams are in agreement a player supplied Volley Ball may be used in lieu of the league Volley Ball.
- 2) A team has the option of using between five to eight players in a game. If a team has less than five players, the game is forfeited, unless otherwise stated within these rules. Once a game begins a team may not change the amount of players on the court, unless the change is due to an injury or a league official has to attend to an issue and there are no other players from that team to fill in.
- 3) During a game a minimum of three (3) players of each team must be women. If a team does not have three (3) women to begin play, they may play but with only 3 men and 2 women for a total of five players. If a match begins with three men and women and one is injured, the match will continue. The replacement player must be of the same gender.
- 4) Service Area: You may serve from anywhere behind the end line and between the sidelines. The last contact with the ground for both feet of

Rye Town Youth Football & Cheerleading Inc.

2018 Co-Ed Beach Volleyball League Rules

Page 3 of 6

a server prior to contacting the ball must take place behind the end line and between the sidelines.

- 5) At the beginning of the first game of each match, both teams must volley for serve. At the beginning of the volley for serve, the ball must pass over the net legally three (3) times. The team that loses game 1 will serve first in game 2. The team that loses game 2 will serve first in game 3.
- 6) The other team must return the ball over the net with no more than three hits. No player may hit the ball twice in succession.
- 7) The return over the net must be done without catching, holding, or carrying the ball and without a player touching the net or entering the opposing side.
- 8) A new player may enter the game only by replacing the player who is moving into the right back, or serving, position when his/her team receives the service privilege. Upon the replacement of an injured player, the new player moves into the position that was occupied by the injured player.
- 9) Spiking is allowed.

10) Scoring Rules.

A. Whenever a team fails in its service or fails to return the ball, or commits any other fault, the opposing team wins the rally, with one of the following consequences:

If the opposing team served, it scores a point and continues to serve.

If the opposing team received the service, it gains the right to serve, scores a point and its players rotate one position clockwise.

B. The best of three games will win the match. The first two games will be to 17 points and must be won by 2 points or by the team that first reaches 21 points regardless of the point difference. The third game will be to 15 points, win by 2 points completed within

Rye Town Youth Football & Cheerleading Inc.

2018 Co-Ed Beach Volleyball League Rules

Page 4 of 6

the 30-minute match time allotment. If the third game is not completed before the 30-minute match time allocated, the end of the game will be called in favor of the team that is ahead at the end of the 30-minute period. If the third game is tied at the end of the 30-minute period, the first team to score a point will win the game. In the event that the first 2 games exceed the 30-minute match limit, the first team to score a point will win the game.

11) Game Interruptions:

Injury: If an injury occurs as the result of a fault or does not affect the outcome of the rally, the rally counts. Otherwise, the rally is immediately canceled and replayed. When no legal substitute is available, an injured player is given a five minute injury time-out. This will not be granted more than twice for the same player in one game.

External Interference: If external interference does not affect the outcome of play, the rally counts. Otherwise, the rally is immediately canceled and replayed. Any type of physical failure of the net is sufficient to affect the outcome of play and should be brought to the attention of the league official immediately, who will stop the clock for the net and upon correction of the net failure play can resume.

Matches that are canceled due to lightning or other unplayable conditions and cannot be resumed that day or rescheduled will be officially deemed a "no contest" and all statistics will not count towards seasons totals.

12) There are no referees – players are responsible for calling infractions of the rules as appropriate to the division of play.

- Remember you are here to have **FUN**.
- You never want to prevent anyone else from having **FUN**.
- Use the 10 second rule – any point in dispute that cannot be resolved in 10 seconds – just reply the point and remember why you are here.

Rye Town Youth Football & Cheerleading Inc.

2018 Co-Ed Beach Volleyball League Rules

Page 5 of 6

- Matches are played in the spirit of competitiveness and fair play. Sportsmanship is the key goal. The enjoyment of the game and the quality of the league depends on every player. If everyone does their part, all can have a great season of volleyball.
- Due to the short time slots, there are no time-outs during a set (except as specified in rule 11), and teams should take only a short (1 minute) water / strategy break between sets.
- All players are expected to call their own faults, and to call the lines properly. If in doubt, call it, as it was probably a fault. If the players won't make the call, the team captain **must** step in and take action; it should **never** be required that the opposing team gets involved in discussions about the play of your team.
- While it should be obvious, specifically:
 - It is unsportsmanlike to delay a time-limited set when you are ahead;
 - It is unsportsmanlike to do anything except roll the ball gently by hand under the net to the serving team after the point is complete – no kicking, no throwing;
 - It is unsportsmanlike to serve before the other team is ready, but teams can not take a long time to get ready to receive serve either (5 seconds should be sufficient)
- **Unsportsmanlike behavior could result in the ejection of your team from the league permanently.** If this is happening particularly in the Competitive or Intermediate Divisions, where all the players are expected to know the rules of volleyball, the player / team should think about whether they should really be playing in this league.
- The team captains should agree before the match how strictly they want to call the match.
 - Competitive Division matches should be called very tightly.
 - Intermediate Divisions should call net and foot violations, leaving ball handling to be decided by the captains before the match.

Rye Town Youth Football & Cheerleading Inc.

2018 Co-Ed Beach Volleyball League Rules

Page 6 of 6

Regarding disputes over the rules, if the dispute involves a single play during a set, if the captains (only) can not resolve the issue, the point is simply replayed.

If the dispute is before the match (which will probably involve the default rules or players coming late), the captains should try to resolve the issue. If they can not the captains should then contact the league official with their sides of the issue; a decision will be made based on the posted rules.

BUT, if the captains agree to an outcome before the match is played, that result will stand regardless of what the rules state. This is in keeping with the general policy that whatever the captains agree on before the match will stand. As a team captain it is your responsibility to know the rules, and to stand by your choices once you make them.

Finally, any situation which can not be resolved through discussions with the league director will result in a replay.